Rules

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1. In order to participate in the competition part of "Computer Space" you should be familiar with those rules.
2. Anyone can participate in the competition part of "Computer Space" – computer art professionals, non-profit organizations, professional studios and organizations, students, computer art fans, and others.
3. The projects can be registered on the name of an author of the project or on the name of the producing company/studio of the project.
4. If the project has more then one author this should be explicitly mentioned during the registration.
5. The projects should be developed in the past 3 (three) years, and should participate in "Computer Space" for the first time(a website can participate more than once if changes are made in the design or the functionality).
6. Each project can participate only once – in the category that is most suitable for it. The available categories are:
 Computer graphics This category includes:
 •   Art pictures
 •   Design, advertising pictures
 •   2D and 3D computer graphics
 •   Digital photos processed by computer **Projects in this category should be submitted as follows:**
 •   Trough the upload form during the online project registration (in one of the following formats: .jpg, .jpeg, .png, .gif) **Projects in this category could be additionally submitted as follows:**
 • By post, printed, in approx. A3 format (optional)
 •   By post, on digital media - CD/DVD/HDVD/BlueRay/Flash memory (in one or more of the following formats: .jpg, .jpeg, .png, .gif, .bmp, .tga, .tif)
 •   Trough a direct download web link (in one or more of the following formats: .jpg, .jpeg, .png, .gif, .bmp, .tga, .tif)
 Computer animation This category includes:
 • Art movies, cartoons
 • Advertising and music clips
 • 2D and 3D computer animations
 • Digital video processed by computer (with computer-based visual effects)   **Projects in this category should be submitted in one (or optionally more) of the following ways:**
 • Trough the upload form during the online project registration (in one of the following formats: .avi, .mov, .swf, .flv)
 • By post, on digital media - CD/DVD/HDVD/BlueRay/Flash memory (in one or more of the following formats: .avi, .mpg, .mpeg, .mov, .hdmov, .wmv, .mkv, .swf, .flv)
 • Trough a direct download web link (in one or more of the following formats: .avi, .mpg, .mpeg, .mov, .hdmov, .wmv, .mkv, .swf, .flv)
 Mobile applications and art
 This category includes:
 • Mobile games, galleries and virtual tours
 • Training applications

The awarding criteria will include the idea creativity level (idea originality), the artistic/design level of the implementation (overall artistic look), the interface quality and functionality (design and functions of the interface), technical implementation (technologies employed).

The applications expected here should not be only some mobile service like banking services, road navigators etc. They should include some artistic ideas and approaches.
   Projects in this category should be submitted in one (or optionally more) of the following ways:
 • Throught a download link from Google Play, Apple Store or any other application store available
  • Through the upload form during the online project registration (in one of the following formats: .zip, .rar, .tar, .7z, .apk, .ipa)
 • By a short presentation movie of the project, uploaded during the online project registration (in one of the following formats: .avi, .mpg, .mpeg, .mov, .hdmov, .wmv, .mkv, .swf, .flv)
 • By post, on digital media - CD/DVD/HDVD/BlueRay/Flash memory (in a format prefered to the participant, depending on the type of multimedia) **Projects in this category could be additionally submitted as follows:**
 • Through a direct download web link (in one or more of the following formats: .zip, .rar, .tar, .7z, .apk, .ipa)
 Computer and electronic music This category includes:
 • Drum'n Bass, Dub, Techno, Trance, House, Downtempo, Ambient, Breakbeat, Global, Noise, Exotica, digital DJ-culture, Experimental, New Age and so on

• Performances, sound-space projects, installations, radio works, net-music, generative music
• Electro-acoustic, experimental   **Projects in this category should be submitted in one (or optionally more) of the following ways:**
• Trough the upload form during the online project registration (in one of the following formats: .mp3)
• By post, on digital media - CD/DVD/HDVD/BlueRay/Flash memory (in one of the following formats: CD-Audio, .mp3, .wav, .ogg, .mid, .wav)   **Projects in this category could be additionally submitted as follows:**
• Trough a direct download web link (in one or more of the following formats: .mp3, .wav, .ogg, .mid, .wav)
 Web design: art & culture This category includes:
• Net art, web design
• Art and cultural databases, online museums, galleries literature, architecture, etc.
• Personal web sites with artistic approach   **Projects in this category should be submitted with a direct URL to the website, during the online project registration.**
 Web design: society & institutions This category includes:
• Communities, non-profit organizations, foundations, ministries and state institutions, etc.
• Social web sites, campaigning websites etc.
   Projects in this category should be submitted with a direct URL to the website, during the online project registration.
 Web design: entertainment & hobby This category includes:
• gaming, music, animation, film
• Hobby and entertainment oriented media (TVs, radios, papers, magazines), streaming media, forums and chats, etc.
• Personal hobby web sites   **Projects in this category should be submitted with a direct URL to the website, during the online project registration.**
 Web design: technology & market This category includes:
• Companies and corporations, financial institutions
• E-shops, e-services
• Research, e-learning
• Wireless and mobile, ICT, etc.   **Projects in this category should be submitted with a direct URL to the website, during the online project registration.**
 Web design: information & media This category includes:
• Web portals and search engines
• Spacialized information www sites, blogs etc.
• Information oriented media (TVs, radios, papers, magazines), net journalism, e-publishing, news services, wireless and mobile, ICT, etc.   **Projects in this category should be submitted with a direct URL to the website, during the online project registration.**
   7. One participant can register up to 3 (three) projects in total. These projects can be in different categories, depending on the participant (e.g. three different projects can be registered in the same category, or three different projects can be registered in three different categories). **8.** The organizers have the right to use for free the registered projects in different promo or documentation materials of "Computer Space" and also in different forum events. The copyright remains to the authors/owners of the project.
9. The organizers can refuse registration of projects contradicting to the rules or containing illegal content or demonstrating low level of development. The organizers can refuse giving award to the author of a project, who refuses to present it during the forum.
10. The organizers are not responsible for the uploaded content or for the validity of the information.